



MERCY RULES

- EOBA Rep
 - 7-inning game ends if a team is up 18 runs after 3 innings, 15 runs after 4 innings or 10 runs after 5 innings or beyond *(if home team leads, bottom of inning doesn't need to be completed)*
 - 14U and above
 - 9-inning game ends if a team is up 15 runs after 5 innings or 10 runs after 7 innings or beyond *(if home team leads, bottom of inning doesn't need to be completed)*
 - Any double header game will end when a team is up 10 runs after five innings
 - 10U/11U game also ends if one team is up 9 runs after 6 innings
 - 10U/11U teams are also limited to four runs per inning or eight runs in the last inning
- EBLO Elite
 - All games end when a team is up 18 runs after 3 innings, 15 runs after 4 innings or 10 runs after 5 innings or beyond *(if home team leads, bottom of inning doesn't need to be completed)*
 - However, EBLO teams may choose to play on, but the mercy score is considered the final score
- EOSBA Select
 - All Select games will end if a team is up 18 runs after 3 innings, 15 runs after 4 innings or 10 runs after 5 innings or beyond *(if home team leads, bottom of inning doesn't need to be completed)*
 - 11U Select games will also end if one team is up 9 runs after 6 innings
 - 11U Select teams are limited to four runs per inning or eight runs in the last inning
- CBA House league
 - House league has a cap on runs per inning and it does not change if it is the last inning
 - A game may end if a team cannot catch up based on the runs per inning rules
 - i.e. if a 9UHL team is up by 11 after four innings their opponent cannot catch up

Division	Innings 1-4	Innings 5-6
9U HL	4	5
11U HL	4	6
Division	Innings 1-5	Innings 6-7
13U-18U HL	6	8